



Christopher Vazquez

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Summary

I am a highly motivated creative artist with five years of experience in the entertainment industry as a Digital Compositor. Well versed in photography, perspective and lighting with a wide range of generalist skills to strengthen my compositing and paint abilities. Proficient problem solver who consistently produces quality work that surpasses expectations. Pro active and capable of effectively learning new proprietary tools and pipeline. Great team player able to take direction and criticism, experienced with team collaborations and with excellent communication skills, bilingual in English and Spanish.

Education

The Art Institute of California-San Diego
Bachelor of Science, Media Arts and Animation

March 2013

Skills

- Nuke X
- Compositing
- Set Extension
- Mocha Pro
- Roto / Paint
- Matte Painting
- After Effects
- Matchmove 2D
- Matte Extraction
- Photoshop
- 3D Tracking
- 3D Projections

Work Experience

Ingenuity Studios
Lead Compositor

August 2017 - Present

- All Compositing responsibilities including:
- Created set extensions and matte paintings
- Feature Films
- Episodic television
- Multiple shows

Proof
Digital Compositor

August 2017 - August 2017

- Postvis compositor for Disney's Wrinkle in time

Gradient Effects
Roto/Paint/Digital Compositor

June 2017- August 2017

- Feature film
- Episodic television

Aaron Sims Creative
Digital Compositor

May 2017

- Die Antwoord concert graphics

Sony Television
Digital Compositor

February 2017 - June 2017

- Episodic television
- Multiple shows

Barnstorm VFX
Digital Compositor

July 2015 - February 2017

- All Compositing responsibilities including:
- Created set extensions and light matte paintings
- Assisted other artist in learning the studio workflow
- Episodic television
- Multiple shows

Freelance

Digital Compositor

March 2016 - Present

- Studio: Optical Illusion - 3/17
Feature film - not yet released
- Studio: N/A - 10/16
Red Bull company short film
- Studio: A52 - 9/16
The Young Pope - Episodic TV
- Studio: N/A - 5,6/16
Samsung Galaxy S7 Edge Commercial
- Studio: We Are Famous - 3/16
An interview with Norman Reedus - Ep1

Legend 3D

November 2014 – May 2015

Stereo Compositor

- Utilized Compositing techniques to create 3D Stereoscopic imagery for feature Films
- Created 2D Alpha Mattes and 2D Clean Plates

Eurolux Patio

October 2014 - March 2015

Freelance - Product Photography

- Staged, lit and photographed Eurolux Patio products
- Took consistent product photographs and edited the images in Photoshop

Sony Online Entertainment

July 2013 – September 2013

Modeling

- Participated in their mentorship program
- Modeled assets and created particle systems for a concept level for Free Realms

Tallgrass Pictures

July 2013 – September 2013

Intern

- Participated in their Internship
- Assisted in the production of Driver Wanted
- Modeled assets for a short film